"Thick Database" Techniques for Fusion (and other Web) Developers

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“Thick Database” Approach (1)

- Micro-Service-Oriented-Architecture (M-SOA)
- Service Component Architecture (SCA)
- Division between the database and user interface (UI) portions.
- Two key features involved in "thick database thinking":
  - Nothing in the UI ever directly interacts with a database table. All interaction is accomplished through database views or APIs.
  - Nearly all application behavior (including screen navigation) is handled in the database.
- Thick database does not simply mean stuffing everything into the database and hoping for the best.

“Thick Database” Approach (2)

- Creating a thick database makes your application UI technology-independent.
  - Creates reusable, UI technology-independent views and APIs.
  - Reduces the complexity of UI development.
  - Database provides needed objects.
  - Reduces the burden on the UI developer

Thick Database Benefits

- Minimizes development risk
- Helps build working applications that scale well.
- Benefit Metrics:
  - Better performance (10X)
  - Less network traffic (100X)
  - Less code (2X)
  - Fewer application servers (3X)
  - Fewer database resources (2X)
  - Faster development (2X)

Easier to Refactor

- UI technology stack changes are common.
- The .Net vs. Java EE battle rages on.
- Web architecture is more volatile than the database platform.

- Defense against the chaos of a rapidly evolving standard.
- Test: What is the probability that your web UI standards will be the same in 18 months?

Answer 0%

How Thick is too Thick?

- What would happen if 100% of all UI logic were placed in the database?
  - Tabbing out of a field
  - LOV populated from database
  - Page navigation

- Pathologically complete way to implement the thick database approach.
- A system built this way would be sub-optimal.
  - But it works

How Thin is too Thin?

- Can a skilled team successfully build applications that are 100% database “thin”?
  - Requires a highly skilled team.
  - Minimize round trips
  - ANY middle tier technology (e.g. BPEL) can also be a performance killer.
- Possible but difficult

De-Normalized Views

De-Normalized Views

- The idea:
  - Convert relational data into something that will make user interface development easier.
  - Easiest way to separate data representation in the front-end from the real model.
- The solution:
  - Use a view with a set of INSTEAD-OF triggers

De-Normalized view

```
create or replace view v_customer
as
select c.cust_id,
       c.name_tx,
       a.addr_id,
       a.street_tx,
       a.state_cd,
       a.postal_cd
from customer c
left outer join address a
   on c.cust_id = a.cust_id
```

INSTEAD-OF Insert

```
create or replace trigger v_customer_ii
instead of insert on v_customer
declare
  v_cust_id customer.cust_id%rowtype;
begin
  if :new.name_tx is not null then
   insert into customer (cust_id,name_tx)
    values(object_seq.nextval,:new.name_tx)
   returning cust_id into v_cust_id;
  if :new.street_tx is not null then
   insert into address (addr_id,street_tx,
         state_cd, postal_cd, cust_id)
   values (object_seq.nextval,:new.street_tx,
    :new.state_cd,:new.postal_cd, v_cust_id);
  end if;
end;
```

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Collections

Using Collections

- Sometimes it is just not possible to represent all required functionality in a single SQL statement.
- Denormalized view cannot be built.
- Oracle provides a different mechanism:
  - Collections allow you to hide the data separation, as well as all of the transformation logic.

What is a collection?

- Definition:
  - An ordered group of elements, all of the same type, addressed by a unique subscript.
- Implementation:
  - Since all collections represent data, they are defined as data types.
- Three types
  - Nested Tables
  - Associative Arrays
  - Variable-size arrays (V-Arrays)

Why use collections?

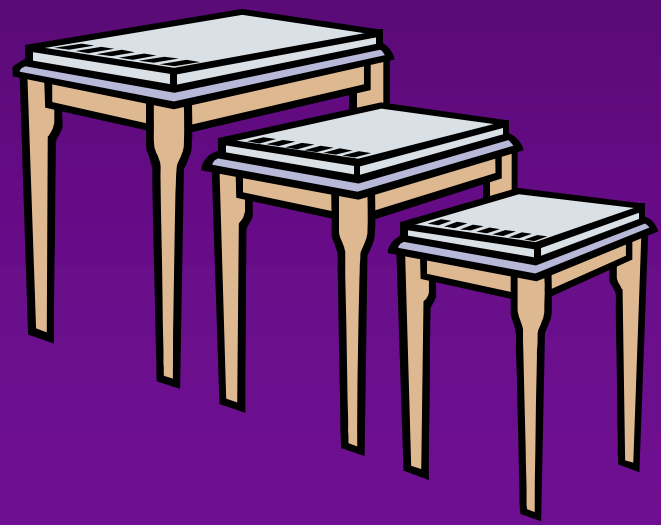
- Logical reason:
  - Collections allow you to articulate and manipulate sets of data.
- Technical reason:
  - Processing data in sets is “usually” faster than doing so one element at a time.
- Physical reason:
  - Manipulating sets in memory is “usually” 100 times faster than manipulating sets on the storage device.

Possible Issues

- Technical problem:
  - Amount of memory is limited (especially in 32-bit architecture)
- Economic problem:
  - Storage is cheap – memory is NOT.

- Learning curve:
  - People who are used to old habits of processing one row at a time (since COBOL days) will have problems working with sets.

Nested Tables: Function-Based Views



Nested Tables (1)

- Nested tables – arbitrary group of elements of the same type with sequential numbers as a subscript
  - Undefined number of elements (added/removed on the fly)
  - Not dense (objects could be removed from inside)
  - Available in SQL and PL/SQL
  - Very useful in PL/SQL! (but not in tables)

Nested Tables (2)

- Definition:

```
declare
   type NestedTable is
      table of ElementType;
...
create or replace type NestedTable
        is table of ElementType;
```

More About Nested Tables

- Nested tables can be used in SQL queries with the special operator: TABLE
  - Allows hiding of complex procedural logic “under the hood”
  - Nested table type must be declared as a user-defined type (CREATE OR REPLACE TYPE…)

Nested Tables – Example 1a

- Specify exactly what is needed as output and declare the corresponding collection:

```
Create type lov_oty is object
  (id_nr NUMBER,
    display_tx VARCHAR2(256));

Create type lov_nt
              as table of lov_oty;
```

Nested Tables - Example 1b

- Write a PL/SQL function to hide all required logic

```
function f_getLov_nt
 (i_table_tx,i_id_tx,i_display_tx,i_order_tx)
return lov_nt is
  v_out_nt lov_nt := lov_nt();
begin
  execute immediate
    'select lov_oty('
          ||i_id_tx||','||i_display_tx||
                    ')'||
    ' from '||i_table_tx||
    ' order by '||i_order_tx
  bulk collect into v_out_nt;
  return v_out_nt;
end;
```

Nested Tables - Example 1c

- Test SQL statement with the following code:

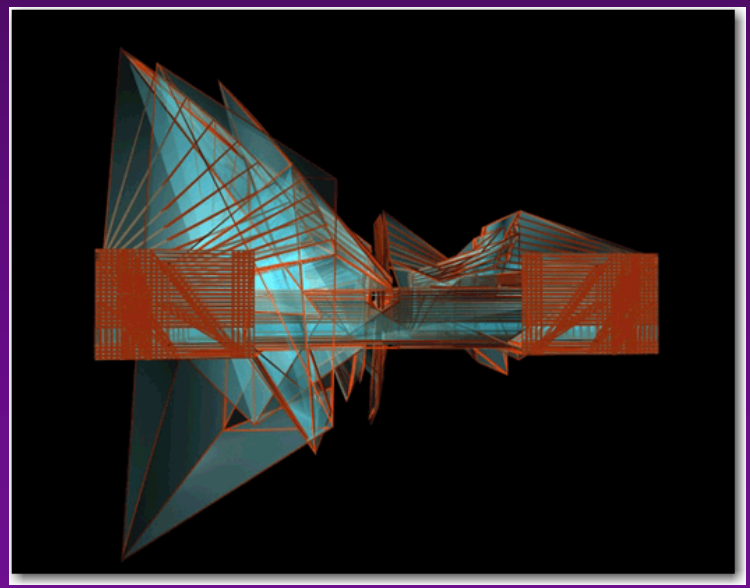
```
select id_nr, display_tx
from table(
            cast(f_getLov_nt
                    ('emp',
                     'empno',
                     'ename||''-''||job',
                     'ename')
            as lov_nt)
            )
```

Nested Tables - Example 1d

- Create a VIEW on the top of the SQL statement.
  - Completely hides the underlying logic from the UI
  - INSTEAD-OF triggers make logic bi-directional
  - Minor problem: There is still no way of passing parameters into the view other than some kind of global.

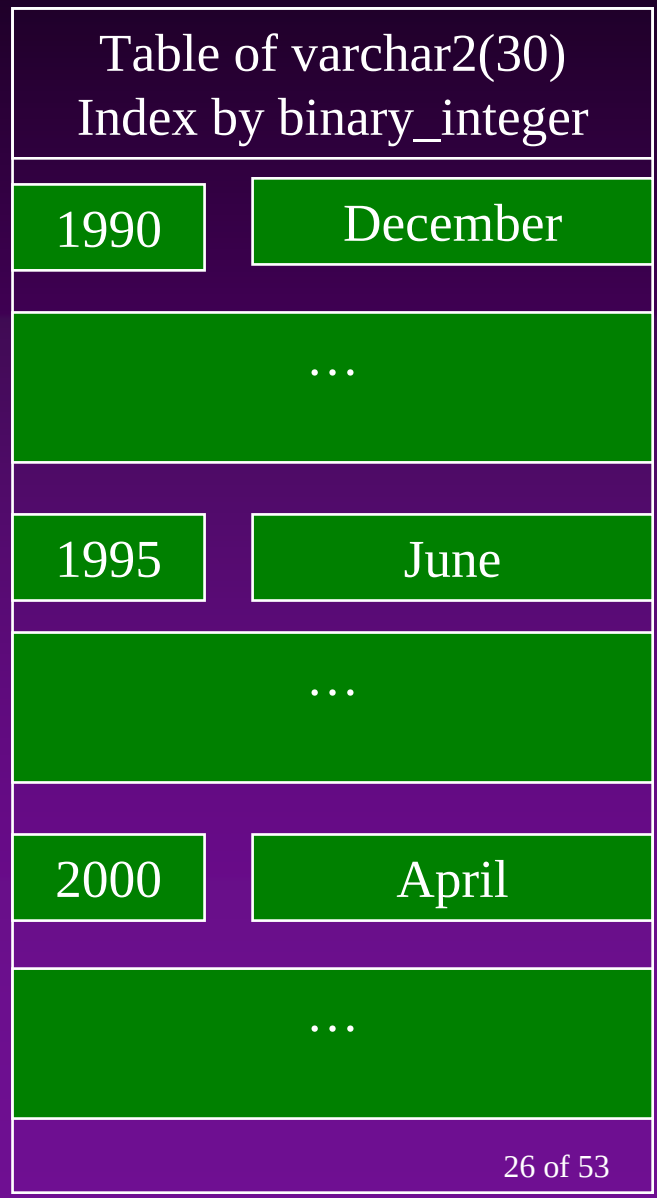
```
Create or replace view v_generic_lov as
select id_nr, display_tx
from table( cast(f_getLov_nt
     (GV_pkg.f_getCurTable,
      GV_pkg.f_getPK(GV_pkg.f_getCurTable),
      GV_pkg.f_getDSP(GV_pkg.f_getCurTable),
      GV_pkg.f_getSORT(GV_pkg.f_getCurTable))
           as lov_nt)
         )
```

Associative Arrays: Optimizing Database Processing



Associative Arrays (1)

- An associative array is a collection of elements that uses arbitrary numbers and strings for subscript values
  - PL/SQL only
  - Still useful



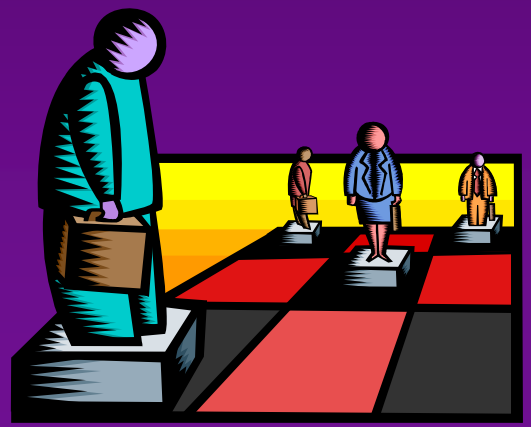
Associative Arrays (2)

- Definition:

```
declare
   type NestedTable is
      table of ElementType
           index by Varchar2([N]);
...
 type NestedTable is
      table of ElementType
           index by binary_integer;
```

Key New Feature

- Index by VARCHAR2 instead of by BINARY_INTEGER
  - Cannot be used in a FOR-loop
  - Allow creation of simple composite keys with direct access to the row in memory



Associative Arrays - Example 1a

- Prepare memory structure

```
declare
  type list_aa is table of VARCHAR2(2000)
       index by VARCHAR2(256);
  v_list_aa list_aa;
  cursor c_emp is
  select ename, deptno,to_char(hiredate,'q') q_nr
  from emp;
  v_key_tx VARCHAR2(256);
begin
  for r_d in (select deptno from dept order by 1) loop
    v_list_aa(r_d.deptno||'|1'):=
      'Q1 Dept#' ||r_d.deptno||':';
    v_list_aa(r_d.deptno||'|2'):=
      'Q2 Dept#' ||r_d.deptno||':';
    ...
end loop;
```

Associative Arrays - Example 1b

- Process data and present results

```
  ...
 for r_emp in c_emp loop
   v_list_aa(r_emp.deptno||'|'||r_emp.q_nr):=
      list_aa(r_emp.deptno||'|'||r_emp.q_nr)||
      ' '||r_emp.ename;
 end loop;

 v_key_tx:=v_list_aa.first;
 loop
   DBMS_OUTPUT.put_line
     (v_list_aa(v_key_tx));
   v_key_tx:=v_list_aa.next(v_key_tx);
   exit when v_key_tx is null;
 end loop;
end;
```

Bulk Operations

BULK COLLECT (1)

- BULK COLLECT clause
  - The idea:
    - Fetch a group of rows all at once to the collection
    - Control a number of fetched rows (LIMIT)
  - Risks:
    - Does not raise NO_DATA_FOUND
    - Could run out of memory

BULK COLLECT (2)

- Syntax:

```
select …
bulk collect into Collection
 from Table;

update …
returning … bulk collect into
Collection;

fetch Cursor
bulk collect into Collection;
```

BULK COLLECT example

```
declare
  type emp_nt is table of emp%rowtype;
  v_emp_nt emp_nt;

  cursor c_emp is select * from emp;
begin
  open c_emp;
  loop
    fetch c_emp
    bulk collect into v_emp_nt limit 100;
    p_proccess_row (v_emp_nt);
    exit when c_emp%NOTFOUND;
  end loop;
  close c_emp;
end;
```

FORALL (1)

- FORALL command
  - The idea:
    - Apply the same action for all elements in the collection.
    - Have only one context switch between SQL and PL/SQL
  - Risks:
    - Special care is required if only some actions from the set succeeded

FORALL (2)

- Syntax:

```
forall Index in lower..upper
 update … set … where id = Collection(i)
...
forall Index in lower..upper
 execute immediate '…'
using Collection(i);
```

FORALL (3)

- Restrictions:
  - Only a single command can be executed.
  - Must reference at least one collection inside the loop
  - All subscripts between lower and upper limits must exist.
  - Cannot work with associative array INDEX BY VARCHAR2
  - Cannot use the same collection in SET and WHERE
  - Cannot refer to the individual column on the object/record (only the whole object)

FORALL Example

```
declare
    type number_nt is table of NUMBER;
    v_deptNo_nt number_nt:=number_nt(10,20);
begin
    forall i in v_deptNo_nt.first()
                                ..v_deptNo_nt.last()
      update emp
        set sal=sal+10
      where deptNo=v_deptNo_nt(i);
end;
```

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Conclusions

- The #1 critical success factor for any web development is effective utilization of the database.
- PL/SQL is not irrelevant (and it continues to improve).
- Code that needs to access the database is faster if it is placed in the database.
- Database independence is irrelevant
  - UI technology independence is more important.
- Just because everyone is moving logic to the middle tier, does not make it a smart idea.

100% Repository-Based Application Development

BRIM® Web 3.0
User Interface (BRIM_UI)

- Complete Thick Database
- Minimal web traffic required
  - Fastest web applications ever
- Full client/server functionality on the web (Forms-like)
- 2 days of training to learn
  - Basic XML
  - Coding is all PL/SQL
  - Easier than Oracle Forms

- Deployment stack-independent (Java EE, .Net)
- Rapid development
- Ultra-secure

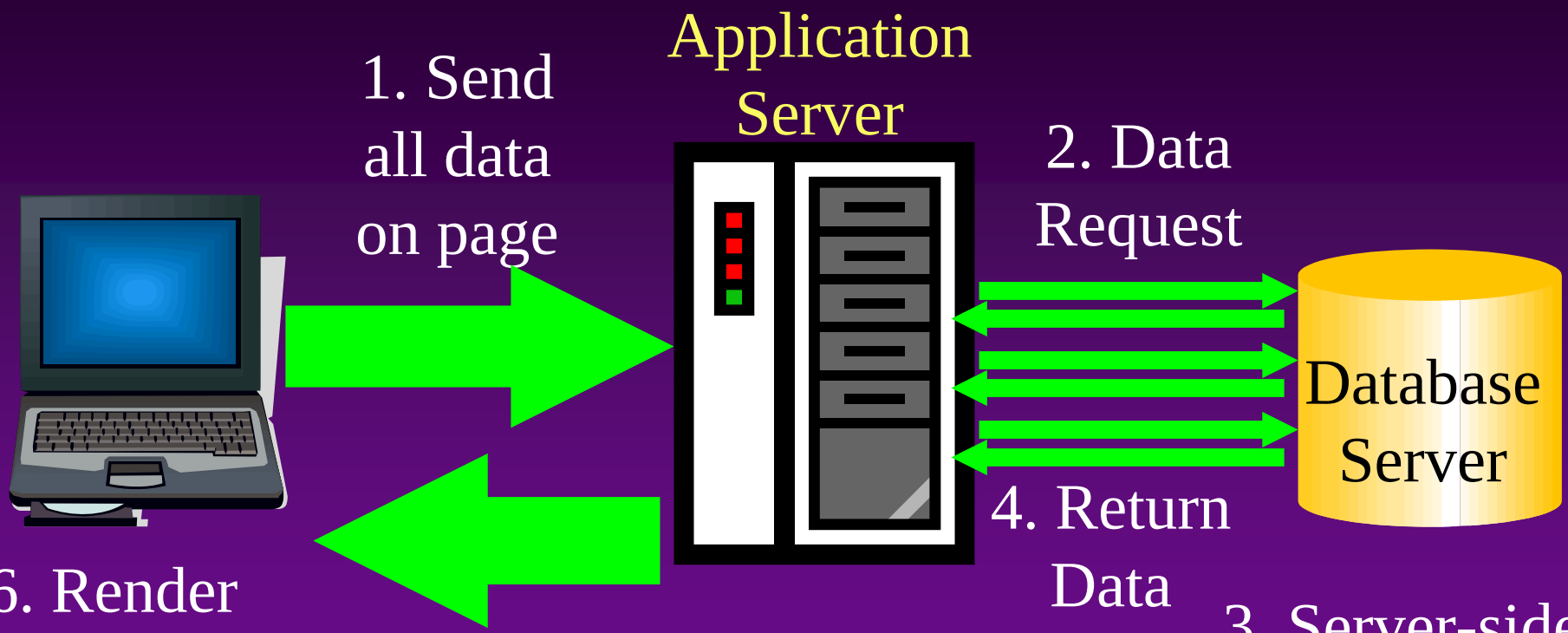
Part of the Total BRIM® Solution

- BRIM® Objects
  - Data Model
  - Process Flow
  - Data Validation
- BRIM ® Mapper
  - ETL, Web Service generation
- BRIM ® Web 3.0
  - User interface

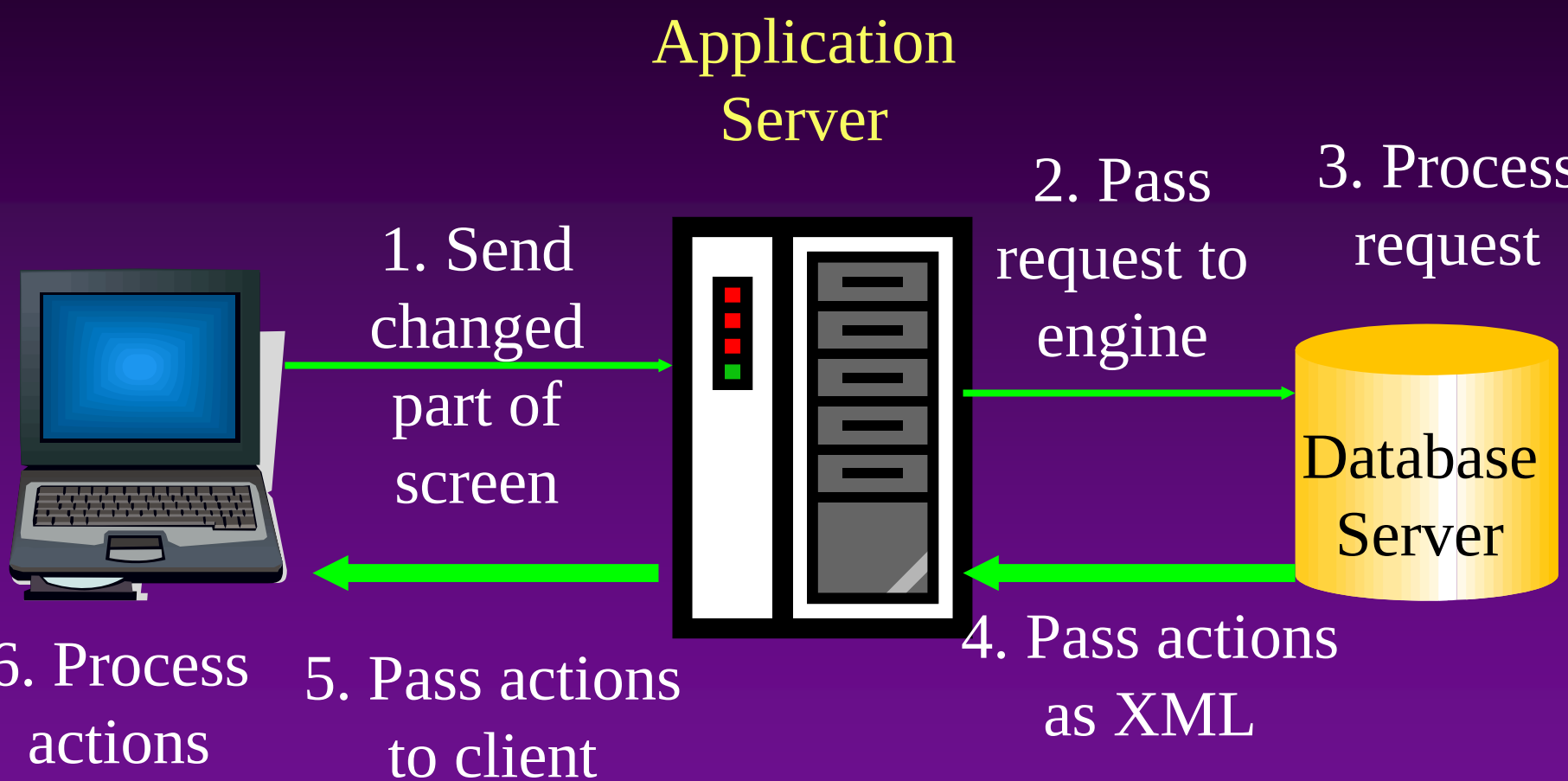
Two Big Ideas

- A totally new web architecture
  - Event – Action Model
  - Enabling technology
- Repository-based UI tool
  - Simple repository
  - PL/SQL is the scripting language

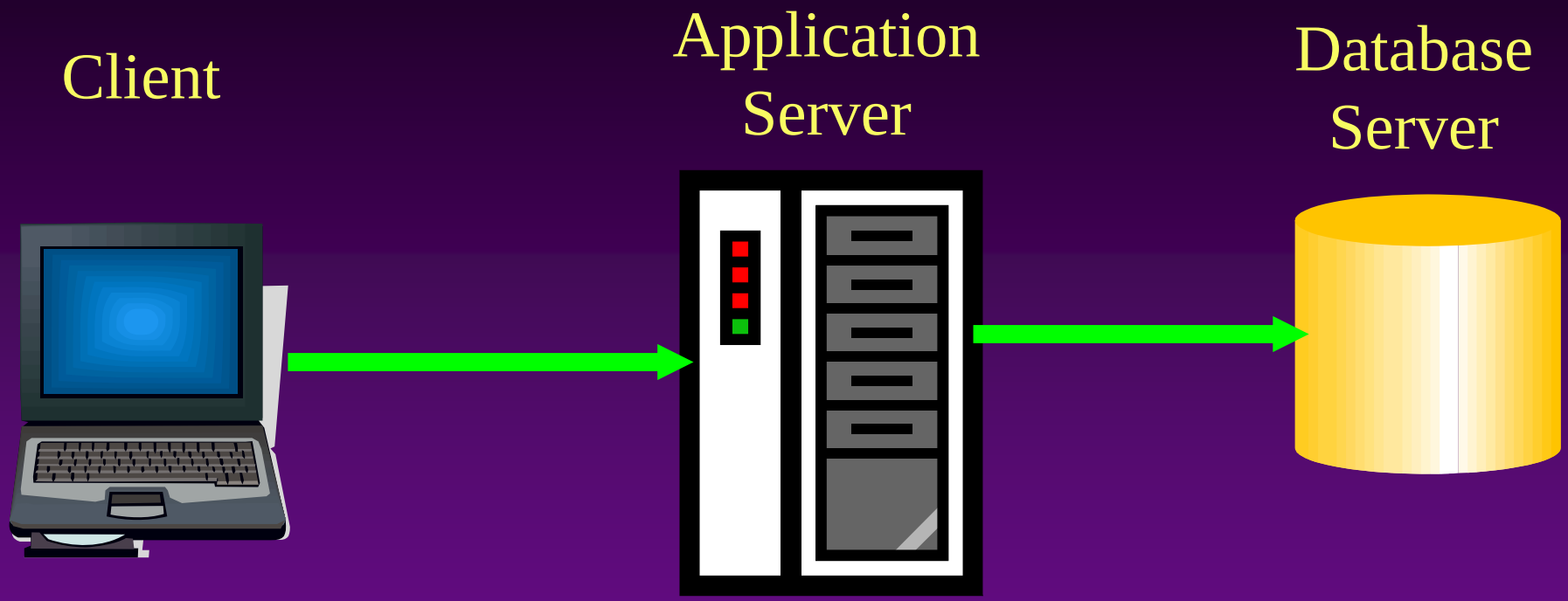
Traditional Web Applications



BRIM® Web 3.0 Architecture



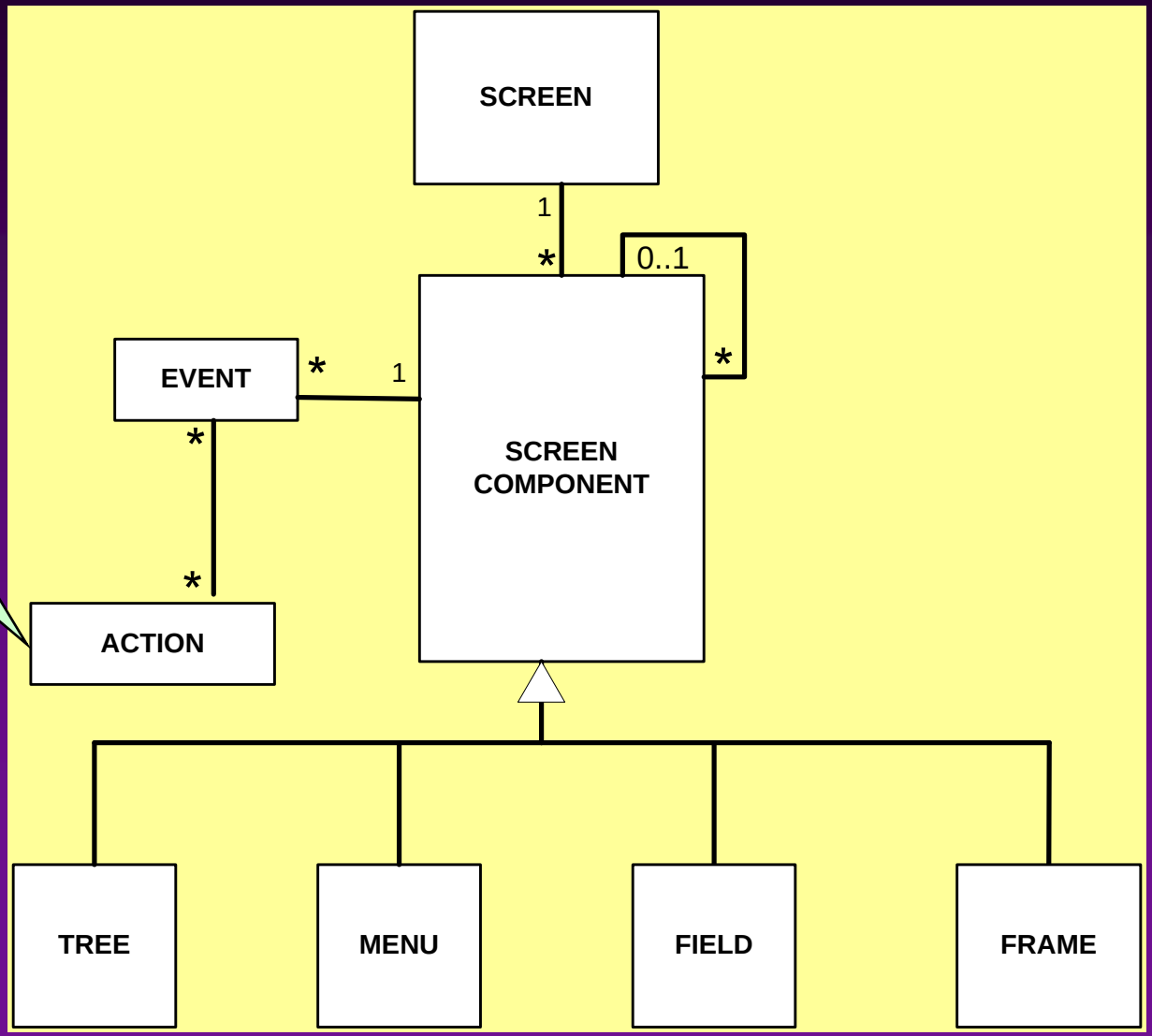
System Architecture



What makes it work?

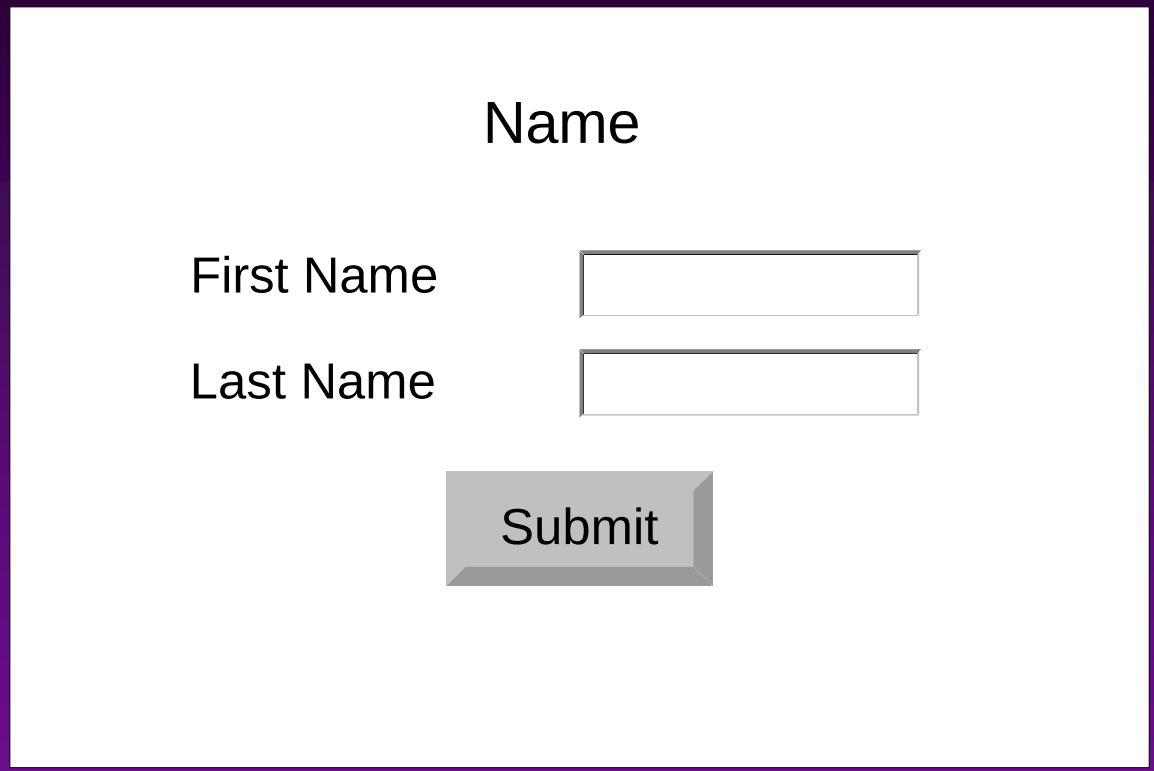
- Little code on the client
- Repository on the database
- Copy of the application state on the database
- Nothing in the application server
- Client-side code engine

Repository Data Model



Pointer to PL/SQL Program Unit

Sample Screen



XML to Create Screen

Code to build screen:

```
<actionSet Session = 12345>
<Screen ID=”1” Title="Name" Modal="Y" Position="center"
   Resize="N" Height="200" Width="440" FontData="Tahoma"
   FontLabel="Dialog" FontDataSize="11" FontLabelSize="11"
   FontDataBold="N" FontLabelBold="Y"
FontDataItalic="N" FontLabelItalic="N" FontDataColor="black"
   FontLabelColor="black">

<ScreenElement Type="Field" Value="John"  ID=”111”
Label="First Name" LabelPosition="Left" Editable="Y"
   PositionX="230" PositionY="100" Width="80"/>
<ScreenElement Type="Field" Value="Jones"  ID=”222”
Label="Last Name" LabelPosition="Left" Editable="Y"
   PositionX="230" PositionY="200" Width="80"/>
<ScreenElement Type="Button" PositionX="120" PositionY="300"
   Width="80" Label="Submit"  ID=”333” LabelPosition="Center"
   Action="Press"/>
      </Screen>
</actionSet>
```

Why does it work?

- Transmit

```
<session 12345 >
    <Button ID="10"
                Event = "Press" />
    <Field ID = "20"
                Value = "MyNewValue" />
</session>
```

- Return

```
<Actions>
    <Field     ID = "30"
                Value = "Update successful“/>
</Actions>
```

Performance Comparisons

	BRIM Web 3.0	ADF Faces
Initial load	350 KB (V0)	177 KB
Load screen	2KB	41 KB
Update screen	0.4KB	41 KB
Tree control	.1 KB – 10 KB Only changed nodes	200 KB Whole tree each time

Dulcian's BRIM® UI

- 100% generation and maintenance of user interfaces
  - No hand coding except for views and complex routines
- 10-100X better performance
- Platform-independent
- Full client/server functionality on the web
- 90% auto-conversion from Oracle Forms

Contact Info

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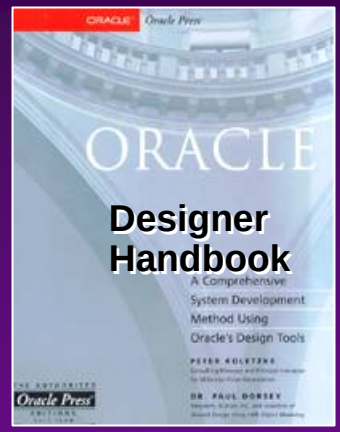

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